



Manomet Jack Pine* Pinus banksiana 'Manomet'

Height: 24 inches Spread: 24 inches

Sunlight: O

Hardiness Zone: 2a

Other Names: Dwarf Jack Pine

Description:

A rounded dwarf form of this evergreen; features small green needles on upswept stems; very slow growing, making it an excellent choice for a garden accent or groundcover



Manomet Jack Pine
Photo courtesy of NetPS Plant Finder

Ornamental Features

Manomet Jack Pine is a dwarf conifer which is primarily valued in the garden for its ornamental globe-shaped form. It has rich green evergreen foliage. The small needles remain green throughout the winter.

Landscape Attributes

Manomet Jack Pine is a multi-stemmed evergreen shrub with a more or less rounded form. Its relatively fine texture sets it apart from other landscape plants with less refined foliage.

This is a relatively low maintenance shrub. When pruning is necessary, it is recommended to only trim back the new growth of the current season, other than to remove any dieback. It has no significant negative characteristics.

Manomet Jack Pine is recommended for the following landscape applications;

- Mass Planting
- General Garden Use
- Groundcover

Planting & Growing

Manomet Jack Pine will grow to be about 24 inches tall at maturity, with a spread of 24 inches. It tends to fill out right to the ground and therefore doesn't necessarily require facer plants in front. It grows at a slow rate, and under ideal conditions can be expected to live for 40 years or more.



This shrub should only be grown in full sunlight. It prefers dry to average moisture levels with very well-drained soil, and will often die in standing water. It is considered to be drought-tolerant, and thus makes an ideal choice for a low-water garden or xeriscape application. It is not particular as to soil type or pH. It is highly tolerant of urban pollution and will even thrive in inner city environments. This is a selection of a native North American species.

* This is a 'special order' plant - contact store for details